



For more information, contact:

Erin Sullivan, Public Relations Administrator

407-835-7480

sullivan.erin@ocls.info

Design a first-person game at the Melrose Center, Code with Kids and more in May

Visit the Melrose Center on May 5 and 19 to learn how you can create your very own virtual reality game. Library staff will work with patrons to teach them about the principles of designing for virtual reality using the Unity game engine and head-mounted displays.

The library will also feature Code with Kids, programs to introduce children to coding. Visit the Orlando Public Library on May 1 and May 19 for Code with Osmo, where young coders will help Awbie the monster find his animal friends with special coding blocks in a fun, interactive game. See below for more details.

If you have any questions about the events or information shared below, contact us at 407-835-7323. You can also check for more library events online at www.ocls.info.

Video: Camera and Lens Level 1 & 2

Orlando Public Library, Melrose Center, 101 E. Central Blvd.

Thursday, May 3, 2 p.m. & 3:30 p.m.

Tuesday, May 22, 10 a.m. & 11:30 a.m.

These classes will introduce the basics of how to operate the video studio cameras. Learn basic camera settings and the use and care of a camera.

Melrose in the Mix – A Feasting Beast

Orlando Public Library, Melrose Center, 101 E. Central Blvd.

Saturday, May 5, 3:30 p.m.

Join us in the Melrose Center Audio Studio for a unique live recording session featuring aggressive technical beatdown deathcore band, A Feasting Beast. Seating is limited. Register to reserve a seat at ocls.info/melroseinthemix.

Virtual Reality: Design a First-Person Game

Orlando Public Library, Melrose Center, 101 E. Central Blvd.

Saturdays, May 5 & 19, 10 a.m.

Make a first-person perspective virtual reality game using the Unity game engine and head-mounted displays. Create game objects and mechanics for navigation and interaction. Learn the principles of designing for virtual reality to improve usability and avoid common pitfalls in VR design.

Open Lab: Game Design and VR

Orlando Public Library, Melrose Center, 101 E. Central Blvd.

Saturdays, May 12 & 26, 10 a.m.

Want to build or test your game? Come to this open lab and use available game engines to build or test your game. Equipment for game design in VR will also be available, including Oculus Rift and HTC Vive. An instructor will be available to assist and answer questions.

New! Robotic Controls & Movements

Orlando Public Library, Melrose Center, 101 E. Central Blvd.

Tuesday–Thursday, May 15–17, 4 p.m.

Join us as we start this new three-part series on robotics. You will program an Arduino Mega to control motors, servos, relays and sensors. Learn to identify pins, programming code and parameters for directing a robotic function.

Money Talks for Women

Orlando Public Library, Melrose Center, 101 E. Central Blvd.

Tuesdays, May 22–June 26, 6:30 p.m.

Join the conversation! Learn about library services such as Morningstar Investment Research Center, goal-oriented tools for saving, investing and more. Discuss what works for achieving financial confidence for women and share money management best practices across the financial spectrum. This will be a six-week series starting on Tuesday, May 22 and running weekly through Tuesday, June 26. Come at early to meet and chat before the event.

Open Mic: The Voice of Melrose

Orlando Public Library, Melrose Center, 101 E. Central Blvd.

Thursday, May 24, 6 p.m.

Tuesday Orlando Musicians and Poets: Sharpen your live performance skills and let Orlando you're your voice. Join us every 4th Thursday of the month for live entertainment in a creative atmosphere.

Code with Kids

Introduce the children in your life to the fun of coding. Solve coding puzzles, program robots and design video games in engaging coding classes.

New! Code with Osmo

Orlando Public Library, 101 E. Central Blvd.

Wednesday, May 1, 3 p.m.

Saturday, May 19, 1:30 p.m.

Go on a coding adventure. Help Awbie, the loveable monster, find his animal friends with the use of tangible Osmo coding blocks in this fun game. Ages 6–8.

Code with ScratchJr (Ages 9-12)

Herndon Branch, 4324 E. Colonial Drive

Saturday, May 5, 10:30 a.m.

Orlando Public Library, 101 E. Central Blvd.

Wednesday, May 9, 3 p.m.

Winter Garden Branch, 805 E. Plant St., Winter Garden

Wednesday, May 16, 3:30 p.m.

Orlando Public Library, 101 E. Central Blvd.

Saturday, May 26, 1:30 p.m.

Animate stories with code. Create custom characters and backgrounds, then write programs to bring your stories to life with motion and sound. Learn the basics of computer science with the ScratchJr app. Ages 9–12.

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